

**CERTIFICATE  
INFORMATION TECHNOLOGY  
SIMULATION AND GAME DEVELOPMENT  
(C25590SG)**

College Readiness	
	<u>English</u>
Must enroll in Transition English (ENG-002) course	
Must enroll in ENG-111 co-requisite course	
May enroll directly into ENG-111	
	<u>Math</u>
Must enroll in Transition Math (MAT-003) course	
Must enroll in co-requisite course MAT-043, MAT-052, MAT-071	
May enroll directly into MAT-143, MAT-152, MAT-171	

Name: \_\_\_\_\_

Student ID: \_\_\_\_\_

FIRST FALL SEMESTER				
Course Prefix & Number	Course Title	Semester & Year	Grade	Credit Hours
SGD 111	Introduction to SGD			3
SGD 113	SGD Programming			3
	<b>TOTAL</b>			<b>6</b>

FIRST SPRING SEMESTER				
Course Prefix & Number	Course Title	Semester & Year	Grade	Credit Hours
SGD 112	SGD Design			3
SGD 213	SGD Programming II			3
	<b>TOTAL</b>			<b>6</b>
	<b>TOTAL CREDIT HOURS</b>			<b>12</b>

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